

SAFE HARBOR STATEMENT





This presentation of IDW Media Holdings, Inc. (IDWMH) contains forward-looking statements. Statements that are not historical facts are forward-looking statements, and such forward-looking statements are statements made pursuant to the Safe Harbor Provisions of the Private Securities Litigation Reform Act of 1995. Examples of forward-looking statements include statements about IDWMH's and its divisions' future performance, projections of IDWMH's and its divisions' results of operations or financial condition, and statements regarding IDWMH's plans, objectives or goals, including those relating to its strategies, initiatives, competition, acquisitions, dispositions and/or its products and offerings.

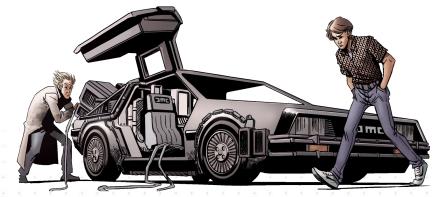
Words such as "believe," "anticipate," "plan," "expect," "intend," "target," "estimate," "project," "predict," "forecast," "quideline," "aim," "will," "should," "likely," "continue" and similar expressions are intended to identify forward-looking statements, but are not the exclusive means of identifying such statements. Readers are cautioned not to place undue reliance on these forward-looking statements and all such forward-looking statements are qualified in their entirety by reference to the following cautionary statements.

Forward-looking statements are based on IDWMH's current expectations, estimates and assumptions. Because forward-looking statements address future results, events and conditions, they, by their very nature, involve inherent risks and uncertainties, many of which are unforeseeable and beyond IDWMH's control. Such known and unknown risks, uncertainties and other factors may cause IDWMH's actual results, performance or other achievements to differ

materially from the anticipated results, performance or achievements expressed projected or implied by these forward-looking statements.

These factors include those discussed under the headings "Risk Factors" and "Management's Discussion and Analysis of Financial Condition" and "Results of Operations" in IDWMH's filings made with the Securities and Exchange Commission. IDWMH cautions that such factors are not exhaustive, and that other risks and uncertainties may cause actual results to differ materially from those in forward-looking statements.

Forward-looking statements speak only as of the date they are made and are statements of IDWMH's current expectations concerning future results, events and conditions. IDWMH is under no obligation to update any of the forward-looking statements, whether as a result of new information, future events or otherwise.











We create and develop stories that captivate audiences, and build those stories into high-value franchises.



IDW AT A GLANCE





280 & 125

Comics and respectively graphic novels annually, targeting all media rights.



5+
Streaming
shows life to
date, with goal
to grow 4+
per year.



50+ Current licensors



80 Current employees



40Eisner Awards life to date.



life to date.

RECOGNIZED LEADER



- **40** Eisner Awards
- **10** Harvey Awards
- **4** Kidscreen Awards
- **3** American Library Association Awards
- **2** People's Choice Awards
- **1** National Book Award
- 1 Printz Award

Critical acclaim in publications such as...

The Washington Post DEADLINE Entertainment



EXECUTIVE LEADERSHIP & SELECT BOARD

A team with the experience, drive and passion to expand IDW's market impact



Howard Jonas Chairman of the Board



Allan Grafman **Board Member** Former President, Archie Comics: **EVP & CFO of Hallmark Entertainment**



Chris McGurk **Board Member** Chairman & CEO of Cinedigm Digital Cinema; Former Vice Chair & COO of MGM

Ezra Rosensaft

Chief Executive Officer 20 years at HBO and KPMG



Chief Financial Officer Seasoned CPA from Grant Thornton and Buchbinder Tunick



Publisher, IDW Publishing Executive Editor. Disney Publishing Worldwide; **Editor, DC Comics**

Paul Davidson

EVP, IDW Entertainment EVP Film and TV, The Orchard Microsoft Xbox Video









HOME TO RENOWNED AND UP & COMING CREATORS



George Takei
Kevin Eastman
McElroy Brothers
Congressman John Lewis

Stephen King
Joe Hill
Alan Moore
Stan Sakai

Kim Dwinell
AJ Mendez
Marieke Nijkamp
Steve Niles
Mairghread Scott

John Layman Nick Bradshaw Gale Galligan Katie Cook Sam Maggs

Dan Schoening
Alan Robert
Delilah S. Dawson
Bernie Wrightson
Ian Flynn



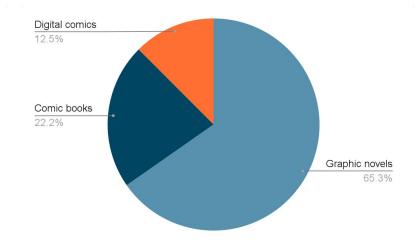


MARKET OPPORTUNITY

Addressing the Insatiable Appetite for Content Beyond Superheroes to a Wider Consumer Base

- Diversifying genres, story types, voices and formats
- Developing exciting new graphic novel offerings for young readers to meet exceptional demand
- Extending book market reach through opportunities in eCommerce and mass market
- Expanding investment in original IP with focus on high-growth genres and channels

Robust \$1.3 Billion North American Market for Comics and Graphic Novels¹



8% CAGR led by children's graphic novels and book channel sales

LICENSED PUBLISHING









Licensed content generates stable cash flows for investment in original content development.



ORIGINAL CONTENT / IP



Expanding adult and kids original IP titles to feed the entertainment slate

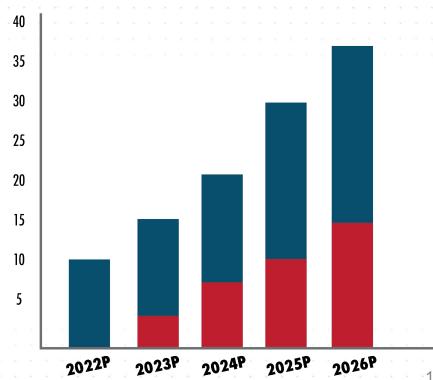


ADULT: Drama, Horror, Sci-fi IDW titles similar to: Locke & Key by Joe Hill & Gabriel Rodriguez Wynonna Earp by Beau Smith 30 Days of Night by Steve Niles



KIDS: Young Adult, Middle Grade

IDW titles similar to: Johnny Boo by James Kolchalka Surfside Girls by Kim Dwinell Monster on the Hill by Rob Harrell







BUILDING FANDOM ACROSS ENTERTAINMENT PLATFORMS





Develop, produce, and distribute

LOCKE & KEY

NETFLIX

WYNONNA EARP

SYFY NETFLIX

V WARS

NETFLIX

OCTOBER FACTION

NETFLIX

DIRK GENTLY



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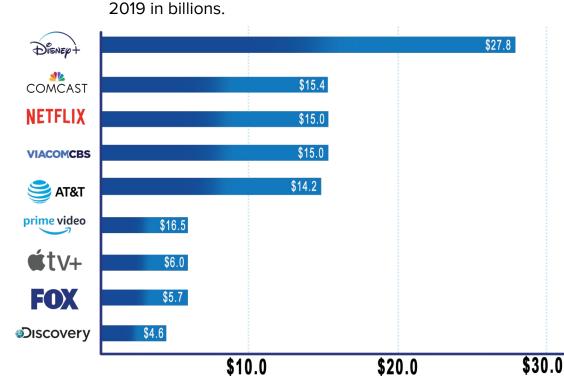


THE CONTENT ARMS RACE

Driving Massive Investment in IP & Video Content



CONTENT SPEND BY SERVICE*





COMMISSIONED DEVELOPMENT



































DE-RISKED BUSINESS MODELS

For Predictable Cash Flows





ON BUDGET PRODUCER FEES

- Fees paid on project production budget
- Often includes a share of back-end profits and limited merchandising rights

COST PLUS

- Primarily offered by global OTT & streamers
- Covers production budget plus a percentage
- Producer may retain some ancillary and merchandising rights

STUDIO

- Proceeds from one or more network sales fund production
- Studio generally retains control of global territories and merchandising rights



CREATOR-FOCUSED FUNNEL

A disciplined process for identifying rising creative talent for originals

- Developing the "machine" for franchise discovery and creation.
- Focus on original pitches from current and aspiring comic creators.
- Criteria-based approach allows flexibility to sign best creators, in premium genres; at win-win rates.

IDW Publishing reviews 500-1000 submissions 500-1000 annually. SUBMISSIONS 20-40 20-40 submissions are published each year. PUBLISHED ORIGINALS 4-6 In 2+ years, goal is to generate 4-6 greenlit TV projects per annum. GREENLIT Within 3-5 years, goal is for studios to greenlight 1-2 film projects per annum.

FILM





A Case Study

Building a Successful Cross-Platform Franchise

2008 - 2013 IDW publishes original 37 Locke & Key comics in six story arcs

2008 - 2017 IDW publishes Standard & Master collections

2020 Netflix Premiere

Netflix orders Seasons 2 and 3

2021 IDW Publishing teams with DC Comics for crossover

event with Neil Gaiman's *The Sandman Universe*

Netflix scheduled to air Season 2

2022 Netflix scheduled to air Season 3



Halo effect of Season 1 on book sales. Anticipate similar halo effects after Seasons 2 and 3.



Un-Locke-ing Value

BUILD:

Develop and maintain brand IP in-house with premiere creative talent.

OWN:

Capture all rights for potential exploitation opportunities.

MONETIZE:

Create marketplace leading content in publishing and media spaces and beyond.

POWERFUL NETWORK EFFECTS





- Creation and development of unique IP:
 - o Invest \$2–3M initially, then \$1–2M+ each year thereafter.
 - Generate 20–40 new IP each year.
- "All rights" agreements through win-win approach with creators.
- 18–24 months post investment, develop IP transpose published comics and graphic novels or TV.
- Further utilization over time via mobile games, film, podcasts, and merchandise as network affect lifts sales across platforms.

FINANCIAL RESULTS & PROJECTIONS



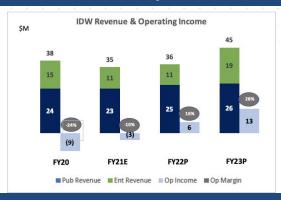
Business Overview

- IDW capitalizes on the insatiable appetite for content through its synergistic publishing and entertainment platforms
- We invest in original IP and creators
- Whereas "film financing" often requires extraordinary debt, we leverage de-risked entertainment models to achieve healthier "asset-light" balance sheets
- Our expanding IP portfolio, broad revenue streams, and multiplatform expansion uniquely position IDW to grow market share

Asset-Light Balance Sheet



Financial Projections



Investment Highlights

- Investing in original IP from high-profile creators and emerging talent
- **Expanding** catalog of diverse licensed content
- Feeding content into a powerful entertainment pipeline
- Utilizing network effects to monetize and re-monetize our IP portfolio over time
- **Driving** operations to the next level with world-class team

